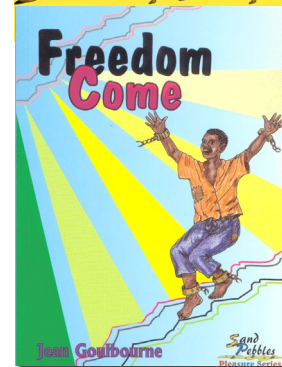


TEK MI! NOH TEK MI!

Caribbean Folk Tales
edited by Hazel Campbell

A collection of ten unusual and exciting Caribbean folk tales introduced by Professor Maureen Warner Lewis. These stories, traditional and modern, come from Belize in Central America to Montserrat in the Eastern Caribbean. Authors include internationally recognized exponents of Caribbean culture and storytelling. Several of the stories are narrated on two accompanying CDs.

ISBN: 978 976 638 096 0
Pages: 118
Age group: 10–14 years



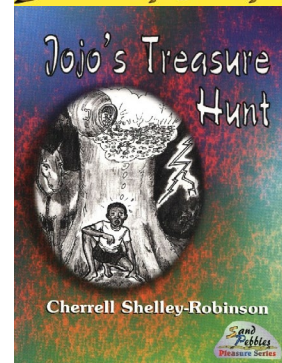
FREEDOM COME

Jean Goulbourne

Children from Jamaica's past come alive in five dramatic stories: **The Raid** relives the exploits and adventures of the swashbuckling buccaneers; **Taino Boy** explores the Taino way of life through the dream experience of one boy; **Cimarrón Cimarrón** recalls the experience of slavery and the struggles and triumphs of freedom;

ISBN: 978 976 638 054 0
Pages: 108
Age group: 10–12 years

The Whipping reveals the interesting character of slave life on a plantation; **Freedom Come** recounts the journey leading to the joy and celebration of emancipation.

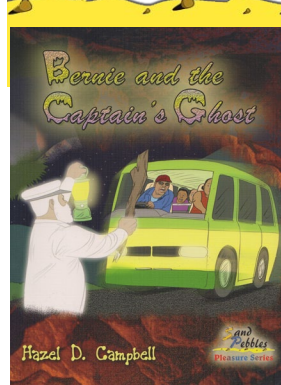


JOJO'S TREASURE HUNT

Cherrell Shelley-Robinson

A twelve-year-old boy's family faces the possibility of eviction from a place they had called home for many years. In order to save his family, Jojo decides to search for a Spanish jar full of treasure, which, according to legend, is hidden under a cotton tree in his community. Jojo must overcome his fear of the ghosts guarding the treasure!

ISBN: 978 976 638 064 9
Pages: 152
Age group: 10–12 years

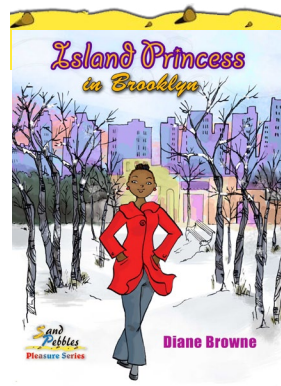


BERNIE AND THE CAPTAIN'S GHOST

Hazel Campbell

ISBN: 978 976 638 101 1
Pages: 56
Age group: 8–10 years

Six orphans from Children's Homes get invited to spend their summer holiday in a rural area. There are events which are puzzling to Bernie. Was it really a ghost trying to stop the van? The three boys and girls have various physical disabilities. They do not know why they were invited and they do not meet their benefactor until later in the story. But there are more and more puzzling events which propel them into a very dangerous and exciting adventure with a very mysterious Captain and his henchmen.

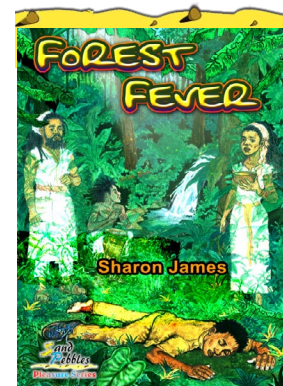


ISLAND PRINCESS IN BROOKLYN

Diane Browne

ISBN: 978 976 638 110 3
Pages: 192
Age group: 10–14 years

When you are 13, the chance to migrate to live with your mother in Brooklyn is very exciting, even though you know you will miss your granny and friends back home in Jamaica. Princess clings to her memories of life in Jamaica and constantly listens to Granny's voice in her head. However, a fabulous red coat, which her mother refuses to buy for her, becomes the symbol of the sophistication and success she hopes to achieve in her new life. Princess has to learn to accept her mother as she finds her and the startling secrets she reveals. It is only when she is in danger of being sent back to Jamaica that Princess realizes that she does in fact like her new life and does not want to give it up.



FOREST FEVER

Sharon James

ISBN: 978 976 638 137 0
Pages: 140
Age group: 12–14 years

Jerry from the Caribbean island of Dominica was on his first class trip into the forest at Boiling Lake. Disaster struck when they got caught in a storm and Jerry lost his way in the darkness and fell into a hole. He woke up weak and sick in a secluded village far up in the mountains. He wondered if he was a victim of Forest Fever. He realized that some of the men who had rescued him from death, thought that he had been sent to spy on them. He would not be allowed to leave. In desperation he decided to find a way to escape, even if he had to travel through the treacherous mountains. Would he make it?



Ash the Flash

Hazel D. Campbell
Nattalie Gordon

ISBN: 978 976 638 121 9
Pages: 108
Age group: 10–12 years

Ashton becomes the most popular boy at his school when he suddenly develops great running speed. His friend, Kenroi, tries to help him maintain this speed. However, the boys may be dealing with something which they cannot control. Can Ashton live up to the expectations of his father and school? In the end, he has to make a vital decision. What is the right thing to do?



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Carlong's selection of literature, features fun and engaging reads that are excellent for both leisure reading and use in the classroom. We created the **Literary Guides** for students and teachers who want to dive deeper into

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